COURSE OUTLINE

	COURSE C	UTLINE		
(1) GENERAL		2		
SCHOOL	ENGINEERING			
ACADEMIC UNIT	Informatics and Computer Engineering			
LEVEL OF STUDIES	Undergraduat	te	CEMECTED	Oth
COURSE CODE	ICE-8110		SEMESTER	8 th
COURSE TITLE	Neural Netwo	orks		
INDEPENDENT TEACHI	NG ACTIVITIES	S		
if credits are awarded for separate	components of	the course,	WEEKLY	
e.g. lectures, laboratory exercise	es, etc. If the cre	edits are	TEACHING	G CREDITS
awarded for the whole of the course	e, give the weel	kly teaching	HOURS	
hours and the tota	al credits			
		Lectures	3	
	Computer	Laboratory	1	
Add rows if necessary. The organisa			4	5
teaching methods used are describe				
COURSE TYPE	Specialised ge	eneral knowle	edge, skills dev	relopment
general background,				
special background, specialised				
general knowledge, skills				
development				
PREREQUISITE COURSES:				
LANGUAGE OF INSTRUCTION	Greek			
and EXAMINATIONS:				
IS THE COURSE OFFERED TO	Yes (in Englis	nj		
ERASMUS STUDENTS	https://eclass.uniwa.gr/courses/CS200/			
COURSE WEBSITE (URL) (2) LEARNING OUTCOMES	nups://eclass	s.uniwa.gr/co	urses/CS200/	
Learning outcomes				
 The course learning outcomes, specific knowledge, skills and competences of an appropriate level, which the students will acquire with the successful completion of the course are described Consult Appendix A Description of the level of learning outcomes for each qualifications cycle, according to the Qualifications Framework of the European Higher Education Area Descriptors for Levels 6, 7 & 8 of the European Qualifications Framework for Lifelong Learning and Appendix B Guidelines for writing Learning Outcomes 				
Upon successful completion of the course, the student must:				
• understand the difference between the algorithmic way of solving the problems of				
classical artificial intelligence and the inductive learning process of artificial neural				
networks				
understand the difference between supervised and unsupervised learning				
explain the operation of various neural network models				
design and implement single-layer and multi-layer neural networks				
analyze the performance of neural networks				
• choose an appropriate neural network model depending on the problem to be solved				
• explain the technical possibilities, advantages and limitations of learning and self-				
organizing systems				
analyze, design and implement deep learning neural networks				
 appliy deep learning neural networks, such as convolutional neural networks, to various applications from the fields of pattern recognition, computer vision and artificial intelligence. 				
General Competences				
	al competence	s that the deg	ree-holder mu	st acquire (as
Taking into consideration the general competences that the degree-holder must acquire (as these appear in the Diploma Supplement and appear below), at which of the following does the course aim?				
Search for, analysis and synthesis of data Project planning and management				
		B		

and information, with the use of the	Respect for difference and multiculturalism			
necessary technology	Respect for the natural environment			
Adapting to new situations	Showing social, professional and ethical			
Decision-making	responsibility and sensitivity to gender issues			
Working independently	Criticism and self-criticism			
Team work	Production of free, creative and inductive thinking			
Working in an international environment				
Working in an interdisciplinary	Others			
environment				
Production of new research ideas				
• Search for, analysis and synthesis of data and information, with the use of the necessary				
technology				
Decision-making				
Team work				

- Production of new research ideas
- Production of free, creative and inductive thinking

(3) SYLLABUS

Introduction - Historical review - Artificial neuron model - Training of neural networks. Supervised training. Linear associative memories: Correlation Matrix Memory - Generalized Inverse Memory. Single-layer Perceptron. Multi-layer Perceptron. BackPropagation, Resilient Propagation (RProp), No propagation (No-Prop), Extreme Learning Machines (ELM). ADALINE – the LMS algorithm. Hamming network/MAXNET. Hopfield Network. Radial Basis Function Networks. The LVQ algorithm and its variants. Convolutional Neural Networks. Deep learning neural networks. Unsupervised training. Kohonen network (selforganizing maps). Neurocomputers – Parallel neural network implementations. Applications.

Computer Lab: Training in the MATLAB environment and the Neural Networks toolbox. Implementation of a simple Perceptron and its application to linearly and non-linearly separable problems. Implementation of multilayer neural network with back-propagation and Levenberg-Marquardt training algorithms for solving non-linear problems. Implementation of associative correlation matrix and generalized inverse memories for solving pattern recognition problems. Implementation of LVQ and self-organizing map (SOM) network in synthetic problems. Implementation of deep learning convolutional network in a real problem (e.g. recognition of handwritten numeric characters, image classification, etc.)

(4) TEACHING and LEARNING METHODS - EVALUATION

(4) TEACHING and LEARNING METH			
DELIVERY	Face-to-face		
Face-to-face, Distance learning, etc.			
USE OF INFORMATION AND	Use of web-based asynchronous elearning systems to		
COMMUNICATIONS TECHNOLOGY	support the educational material (notes, powerpoint		
	presentations, self assignmen	nts, past exams etc.) and	
Use of ICT in teaching, laboratory	examinations.		
education, communication with	Use of email and announcements in elearning system to		
students	communicate and inform stu	dents.	
TEACHING METHODS	Activity	Semester workload	
		Schiester workload	
The manner and methods of	Lectures	39	
The manner and methods of teaching are described in detail.	Lectures Computer Laboratory		
teaching are described in detail. Lectures, seminars, laboratory		39	
teaching are described in detail. Lectures, seminars, laboratory practice, fieldwork, study and	Computer Laboratory	<u>39</u> 13	
teaching are described in detail. Lectures, seminars, laboratory practice, fieldwork, study and analysis of bibliography, tutorials,	Computer Laboratory Written assignments	39 13 30	
teaching are described in detail. Lectures, seminars, laboratory practice, fieldwork, study and analysis of bibliography, tutorials, placements, clinical practice, art	Computer Laboratory Written assignments Self study	39 13 30 43	
teaching are described in detail. Lectures, seminars, laboratory practice, fieldwork, study and analysis of bibliography, tutorials, placements, clinical practice, art workshop, interactive teaching,	Computer Laboratory Written assignments Self study	39 13 30 43	
teaching are described in detail. Lectures, seminars, laboratory practice, fieldwork, study and analysis of bibliography, tutorials, placements, clinical practice, art workshop, interactive teaching, educational visits, project, essay	Computer Laboratory Written assignments Self study	39 13 30 43	
teaching are described in detail. Lectures, seminars, laboratory practice, fieldwork, study and analysis of bibliography, tutorials, placements, clinical practice, art workshop, interactive teaching,	Computer Laboratory Written assignments Self study	39 13 30 43	

The student's study hours for each				
learning activity are given as well as				
the hours of non-directed study				
according to the principles of the				
ECTS				
STUDENT PERFORMANCE				
EVALUATION	I. Final written exam (70%) which contains :			
Description of the evaluation	- Short-answer questions			
procedure	- Multiple choice questionnaires			
•	- Problem solving			
Language of evaluation, methods of	U U			
evaluation, summative or	II. Computer laboratory assignments (30%)			
conclusive, multiple choice	···· ·································			
questionnaires, short-answer	The exam material and the assessment process are made			
questions, open-ended questions,	known to students in the lecture hall, the laboratory and			
problem solving, written work,	the e-learning platform of the course.			
essay/report, oral examination,	the e featining platform of the course.			
public presentation, laboratory				
work, clinical examination of				
patient, art interpretation, other				
patient, alt interpretation, other				
Specifically-defined evaluation				
criteria are given, and if and where				
they are accessible to students.				
(5) ATTACHED BIBLIOGRAPHY				
- Suggested bibliography:				
- Suggested bibliography.				
1. Haykin S., Νευρωνικά Δίκτυα και Μηχανική Μάθηση, Εκδόσεις Παπασωτηρίου, 2010.				
2. Διαμαντάρας Κ., Τεχνητά Νευρωνικά Δίκτυα, Εκδόσεις Κλειδάριθμος, 2007. 3. Ρίζος Γ., Τεχνητά Νευρωνικά Δίκτυα: Θεωρία και Εφαρμογές, Εκδόσεις Νέων Τεχνολογιών,				
3. Ρίζος Γ., Τεχνήτα Νευρωνικά Δικτύα: Θεωρία και Εφαρμογές, Εκουσείς Νέων Τεχνολογίων, 1996.				
4. Bishop M., Neural Networks for Pattern Recognition, Clarendon Press, 1997.				
5. Lin C-T., Lee C.S.G., Neural Fuzzy Systems: A Neuro-Fuzzy Synergism to Intelligent Systems, Drantice Hall 1996				
Prentice Hall, 1996.				
6. Kohonen T., Self-Organizing Maps, Springer Verlag, 1995.				
7. Haykin S., Neural Networks: A Comprehensive Foundation, McMillan, 2nd ed., 1999.				
8. Hertz J., Krogh A., Palmer R., Introduction to the Theory of Neural Computation, Addison				
Wesley, 1991.				
9. Goodfellow I., Bengio Y., Courville A., Deep Learning, MIT Press, 2016.				
10. Nielsen M., Neural Networks and Deep Learning, free online book,				
http://neuralnetworksanddeeplearn	ng.com/, 2017.			
	mg.com/, 2017.			