COURSE OUTLINE

(1) GENERAL				
SCHOOL	School of Engineering			
ACADEMIC UNIT	Department of Informatics and Computer Science			
LEVEL OF STUDIES	Undergraduate			
COURSE CODE	SEMESTER 2		2	
COURSE TITLE	Design and Analysis of Algorithms			
INDEPENDENT TEACHI	NG ACTIVITIES			
if credits are awarded for separate	components of the course,	WEEKLY	,	
e.g. lectures, laboratory exercise	es, etc. If the credits are TEACHING CREDITS			
awarded for the whole of the course	e, give the weekly teaching HOURS			
hours and the tota	al credits			
Lectures		2		
Class exercises		2		
Add rows if necessary. The organisation of teaching and the		4	5	
teaching methods used are described in detail at (d).				
COURSE TYPE	Background			
general background,				
special background, specialised				
general knowledge, skills				
development				
PREREQUISITE COURSES:				
LANGUAGE OF INSTRUCTION	Greek			
and EXAMINATIONS:				
IS THE COURSE OFFERED TO	Yes (English)			
ERASMUS STUDENTS				
COURSE WEBSITE (URL)				

(2) LEARNING OUTCOMES

Learning outcomes

The course learning outcomes, specific knowledge, skills and competences of an appropriate level, which the students will acquire with the successful completion of the course are described. Consult Appendix A

- Description of the level of learning outcomes for each qualifications cycle, according to the Qualifications Framework of the European Higher Education Area
- Descriptors for Levels 6, 7 & 8 of the European Qualifications Framework for Lifelong Learning and Appendix B
- Guidelines for writing Learning Outcomes

The students will be familiarized with the basic principles and concepts of algorithmic design and analysis of algorithms. Upon the successful completion of the course the students will be able to

- describe algorithms in pseudocode,
- derive algorithms for solving computational problems,
- apply algorithmic techniques,
- evaluate algorithmic performance using mathematical tools.

The knowledge and capabilities acquired are fundamental for attending a big number of courses in the semesters that follow.

General Competences

Taking into consideration the general competences that the degree-holder must acquire (as			
these appear in the Diploma Supplement and appear below), at which of the following does the			
course aim?			
Search for, analysis and synthesis of data	Project planning and management		
and information, with the use of the	Respect for difference and multiculturalism		
necessary technology	Respect for the natural environment		
Adapting to new situations	Showing social, professional and ethical		

Decision-making Working independently Team work Working in an international environment Working in an interdisciplinary environment Production of new research ideas responsibility and sensitivity to gender issues Criticism and self-criticism Production of free, creative and inductive thinking

Others...

- Search, analysis and synthesis of data and information, using the necessary technologies
- Work in an interdisciplinary environment
- Generating new research ideas
- Promotion of free, creative and inductive thinking

(3) SYLLABUS

- The Concept of Algorithm.
- Representation of algorithms with pseudo-language (Basic elements, assignment, value input and output, selection structures, iteration structures, algorithm call by algorithm).
- Introductory concepts of algorithm complexity analysis. Asymptotic symbolisms. Classes of functions 0, Ω , Θ , o, ω notation Classification of Functions.
- Basic algorithm design techniques and application to solving problems.
- Simple iterative algorithms (array manipulation, array lookup,
- sorting, string searching, etc.). Repetitive analysis
- algorithms.
- Analysis of recursive functions
- Recursive algorithms, divide-and-conquer algorithms (binary search,
- merge sort, quick sort, etc.).
- Processing sequential files.

DELIVERY	Lectures (live)			
Face-to-face, Distance learning, etc.				
USE OF INFORMATION AND	Eclass platform for communicating with the students and			
COMMUNICATIONS TECHNOLOGY	publishing slides, lecture notes and exercises with			
	solutions.			
Use of ICT in teaching, laboratory				
education, communication with				
	Activity	Somostor workload		
The manner and methods of	Lectures	26		
teaching are described in detail.	Class exercises	26		
Lectures, seminars, laboratory	Home study	73		
practice, fieldwork, study and				
analysis of bibliography, tutorials,				
placements, clinical practice, art				
workshop, interactive teaching,				
educational visits, project, essay				
writing, artistic creativity, etc.				
The student's study hours for each	Course total	125		
learning activity are given as well as				
the hours of non-directed study				
according to the principles of the				
ECTS				
STUDENT PERFORMANCE				
EVALUATION	Final exam			
Description of the evaluation				
procedure				
Language of evaluation, methods of				
evaluation, summative of				
questionnaires short-answer				
questions open-ended questions				
problem solving, written work.				
essay/report, oral examination,				
public presentation, laboratory				
work, clinical examination of				
patient, art interpretation, other				
Specifically-defined evaluation				
criteria are given, and if and where				
they are accessible to students.				
Suggested hibliography:				
1. Cormen, Leiserson, Rivest, Stein, Introduction to Algorithms, MIT Press				

(4) TEACHING and LEARNING METHODS - EVALUATION

 Cormen, Leiserson, Rivest, stein, introduction to Algorithms, Mil Tress
Levitin Anany, Introduction to the design and analysis of algorithms, 3rd Edition, Pearson Publishers.

- Related academic journals:

Journal of Algorithms Journal of Discrete Algorithms Algorithmica